Your Name

Your Job Title

About Me

Engineer with N+ years building things that people actually use, for clients a reader will recognise. Say what you care about, in plain words.

Contact

+00 000 0000000
you@example.com
example.com
linkedin.com/in/yourname
github.com/yourname
City, Country

Skills

Languages: Language A, Language B, Language C, Language D

Web: Framework A, Framework B, Framework C

AI: Topic A, Topic B, Topic C

Cloud: Platform A, Platform B, Tool C, CI/CD

Domain: Tool A, Tool B, Tool C, Tool D

Soft skills: leadership, mentoring, problem solving

Education

- **Degree in Your Field**

Your University

Languages

Language One	★ ★ ★ ★ ★
Language Two	★ ★ ★ ★ ☆
Language Three	★ ★ ★ ☆ ☆

Achievements & Activities

- Award or result: one line on what it was and why it matters
- Competition or talk, with where it took you
- Founder or member of a team or community, and what it does

Experiences

- **Your Current Role**

Company Name *Mon 20XX - Present*

City, Country

- What you build and for whom, in one line
- A responsibility that shows scope: team size, budget, users
- Something you shipped on your own, with a link if it is public
- A result with a number: cost cut from X to Y, time saved, accuracy

- **Your Previous Role**

Previous Company *Mon 20XX - Mon 20XX*

City, Country

- Built N applications for a client, used by N people
- Refactored or migrated something: a metric improved by N%
- Built internal tooling that made a recurring task N times faster
- Automated a manual process, saving N hours a week
- Introduced a new technology: what it achieved, with a number
- Processed a large volume of data: run time cut by N%

Projects

View more on GitHub

Project One [GitHub: ⋆ 00] *Active*

What it is, in one line

- What makes it technically interesting, with a number
- Who uses it, or how much of it there is

Project Two *Live*

What it is, in one line

- The problem it solves and the result it gets
- The part you automated or measured

Project Three *Live*

What it is, in one line

- The constraint you worked within, in numbers
- How you know it works: tests, users, uptime

Project Four *Completed*

What it is, in one line

- What you built from scratch and its headline number
- Where else it ended up being used

Project Five *Completed*

What it is, in one line

- One line is enough for a smaller project: what it does, with a number

Project Six *Completed*

What it is, in one line

- What you made and the recognition it received

A short sign-off: where to find more, or a fun way to reach you.